

NEW JERSEY CHEERLEADING AND DANCE STATE CHAMPIONSHIP SCORESHEET  
CHEER/DANCE ALL MUSIC

TEAM \_\_\_\_\_ DIVISION \_\_\_\_\_ JUDGE \_\_\_\_\_

STUNTS		SCORE	JUDGING CRITERIA
<b>Difficulty</b>	<b>5 POINTS</b>		5.0- 3.6: Elite skills 3.5-2.6: Advanced skills 2.5-1.6: Intermediate skills 1.5- 0: Beginner skills or not demonstrated (Percentage of team participation is considered)
<b>Execution</b>	<b>5 POINTS</b>		Solid Flyers: Strong Technique, Body Positions and Body Control Solid Bases: Strong Technique and Maintains Control of the Stunt Pace of Skills Performed Solid Stunts and Dismounts
<b>Stunt Transitions &amp; Synchronization</b>	<b>5 POINTS</b>		Creative Transitions between Stunts High Level of Perfection (technique, timing, mounts and dismounts) Combination of Skills

PYRAMIDS AND/OR TOSSES		SCORE	JUDGING CRITERIA
<b>Difficulty</b>	<b>5 POINTS</b>		5.0- 3.6: Elite skills 3.5-2.6: Advanced skills 2.5-1.6: Intermediate skills 1.5- 0: Beginner skills or not demonstrated (Percentage of team participation is considered)
<b>Execution</b>	<b>5 POINTS</b>		Solid Flyers: Strong Technique, Body Positions and Body Control Solid Bases: Strong Technique and Maintains Control of the Stunt Pace of Skills Performed Solid Stunts and Dismounts
<b>Pyramid/ Tosses Transitions &amp; Synchronization</b>	<b>5 POINTS</b>		Creative Transitions between Pyramids/Tosses High Level of Perfection (technique, timing, mounts and dismounts) Multiple Structures Creative Dismounts Variety of Transitions Height of Tosses (if applicable)

Coed Stunt Quantity		SCORE
<b>Difficulty</b> Based on a <b>group of 3</b>	<b>5 POINTS</b>	5.0- 3.6: Elite skills 3.5-2.6: Advanced skills 2.5-1.6: Intermediate skills 1.5- 0: Beginner skills or not demonstrated

<b>TOTAL</b>	<b>35 POINTS</b>	
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**COMMENTS:**